

# A Microcomputer Program for the Calculation of a Trawl-net Section Taper

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## Introduction

In this paper we describe a computer program which enables the user to find the correct taper of a trawl-net belly or extension section, given the dimensions, in meshes, of wide end, narrow end, and depth.

Our purpose in this report is fourfold:

1) To illustrate how general principles of web shaping and assembly, as described in the companion article, "Shaping and assembling webbing" (Recksiek, 1983), can be expressed as functional computer program algorithms;

2) to describe the program logic, through the flowchart medium, so the readers, who may so desire, can create their own code in the computer language of their choice according to their particular hardware constraints;

3) to discuss the logic in a general context so the readers may expand the program described for other requirements, e.g., reckoning wing section tapers; and

4) to report in tabular format, actual code in a version of BASIC programming language used in an inexpensive microcomputer system.

We will first describe the microcomputer system we used. We will then illustrate the use of our program by showing how some exemplary problems are solved with the system. The figures con-

sist of flowcharts of the main program and its subroutines, which are outlined in an accompanying text discussion. Finally, we present the actual program code as Table 1.

The notation and specialized terms used in this paper will be the same as those of Recksiek (1983). (Variables in this paper are always written in upper case since the system we used cannot display lower case characters.)

## The Microcomputer System

We chose a readily available, low-cost microcomputing system which, exclusive of the television monitor, can be purchased for under \$200. We used a Timex-Sinclair TS 1000<sup>1</sup> having 1 K bytes of random access memory (RAM). Plugged into the small (17×17 cm) keyboard/computing hardware package is an expandable memory of 16 K bytes. (The expandable 16 K RAM pack is required for the application being described in this report.) An inexpensive cassette tape recorder is interfaced with the machine and the programs are stored on cassette tape. The system's television monitor can display 31 columns by 21 rows of characters.

## Program Function: Some Examples

After turning on the machine and loading the program, the user is prompted for the dimensions of the piece of webbing. When these have been entered, the machine performs the various

calculations. Then, selected variables along with the tapering sequence are displayed on the monitor screen. The first example is taken from Figure 8(a) of "Shaping and assembling webbing" (Recksiek, 1983):

```

ENTER WIDE END  prompt line.
16
user entered
16; screen
clears and,

ENTER NARROW  second
END           prompt line.
8
user entered
8; screen
clears and,

ENTER DEPTH   third
              prompt line.
9
user entered
9; screen
clears and,

WE= 16 NE=8 DEPTH=9 output
lines
begin . . .
    
```

```

TAPER IS STEPS/POINTS
TSTEPS=13 P=5 S=3 R=3 U=2
(RPRI=3 UPRI=2 F=1)
    
```

```

TAPER EQUAL TO:  final output
3 2 3 2 3      line.
    
```

The next example is from Figure

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<sup>1</sup>Mention of trade names or commercial firms does not imply endorsement by the National Marine Fisheries Service, NOAA.

8(b) of Recksiek (1983). Here, note that the user has input 10 for the depth, N. The user also has input T = 15 and K = 8. A belly section of these dimensions cannot be symmetric, i.e., the taper cannot be the same on both sides. The program executes a test for symmetry. We structured the program to revise the input depth in this circumstance so that dimensions of a symmetric piece could be displayed:

ENTER WIDE END prompt line.  
 15 user entered 15; screen clears and,  
 ENTER NARROW END second prompt line.  
 8 user entered 8; screen clears and,  
 ENTER DEPTH third prompt line.  
 10 user entered 10; screen clears and,  
 WE=15 NE=8 DEPTH=9.5 output lines begin showing revised DEPTH;  
 SUBTRACTED 1/2 MESH FROM DEPTH message signaling change . . .

TAPER IS STEPS/POINTS

TSTEPS=13 P=6 S=3 R=1 U=5  
 (RPRI=1 UPRI=5 F=1)

TAPER EQUAL TO: final output line.  
 2 2 2 3 2

The program has the capability to deal with pieces having all bar edges or jib cut edges. The following example illustrates output for a piece having

Table 1.— BASIC symbolic language code for computer program designed to generate a number sequence which represents a webbing taper for a trapezoidal section.

1000 REM "BELLY"	1470 FOR L = 1 TO KF
1005 REM MAIN PROGRAM FOR SQUARES, BELLIES AND EXTENSIONS	1480 PRINT AT V, H; SEQ(L)
1010 REM	1490 LET H = H + 2
1020 PRINT AT 10,8; "ENTER WIDE END"	1500 IF H = 31 THEN GO TO 1520
1030 INPUT T	1510 GO TO 1540
1035 REM "CLS" MEANS CLEAR SCREEN ONLY	1520 LET H = 1
1040 CLS	1530 LET V = V + 1
1050 PRINT AT 10,7; "ENTER NARROW END"	1540 NEXT L
1060 INPUT K	1550 STOP
1070 CLS	4000 REM
1080 PRINT AT 10,10; "ENTER DEPTH"	4002 REM SUBROUTINE RENAME
1090 INPUT N	4004 REM
1100 CLS	4010 IF U < R THEN GO TO 4080
1110 LET M = ((T - K)/2) + 1	4020 LET X = R
1120 IF M = INT M THEN GO TO 1150	4030 LET R = U
1130 IF N = INT N THEN GO TO 1160	4040 LET U = X
1140 GO TO 1180	4050 LET X = AVALUE
1150 IF N = INT N THEN GO TO 1180	4060 LET AVALUE = BVALUE
1160 LET N = N - (0.5)	4070 LET BVALUE = X
1170 PRINT AT 3,1; "SUBTRACTED 1/2 MESH FROM DEPTH"	4080 RETURN
1180 PRINT AT 1,2; "WE ="; T; "NE ="; K; "DEPTH ="; N	4090 REM
1190 IF N = M THEN GO TO 1250	5000 REM SUBROUTINE FACTOR
1200 IF N > M THEN GO TO 1270	5001 REM
1210 PRINT AT 5,5; "TAPER IS STEPS/MESHES"	5010 LET F = 1
1220 LET M2 = N	5020 FOR I = 2 TO U
1230 LET N2 = M	5030 IF UPRIME <= 1 THEN GO TO 5110
1240 GO TO 1300	5040 IF (UPRIME/I) - INT(UPRIME/I) >> 0 THEN GO TO 5100
1250 PRINT AT 5,4; "TAPER IS A STRAIGHT BAR"	5050 IF (RPRIME/I) - INT(RPRIME/I) >> 0 THEN GO TO 5100
1260 GO TO 1280	5060 LET UPRIME = UPRIME/I
1270 PRINT AT 5,5; "TAPER IS STEPS/POINTS"	5070 LET RPRIME = RPRIME/I
1280 LET M2 = M	5080 LET F = F + 1
1290 LET N2 = N	5090 GO TO 5030
1300 LET TSTEPS = N2 + M2 - 1	5100 NEXT I
1310 LET P = N2 - M2 + 1	5110 RETURN
1320 LET S = (INT(TSTEPS/P)) + 1	5120 REM
1330 LET R = TSTEPS - ((S - 1) * P)	6000 REM SUBROUTINE ORDER
1340 LET U = P - R	6001 REM
1350 PRINT AT 7,1; "TSTEPS ="; TSTEPS; "P ="; P; "S ="; S; "R ="; R; "U ="; U	6010 DIM A(200)
1360 LET AVALUE = S	6020 DIM SEQ(300)
1370 LET BVALUE = S - 1	6030 LET INDEX = 0
1371 REM	6040 LET MF = UPRIME/RPRIME
1372 REM CALL RENAME SUBROUTINE	6050 LET LASTR = RPRIME - 1
1373 REM	6060 FOR I = 1 TO LASTR
1380 GOSUB 4000	6070 IF INT(MF/I) = INT(MF/(I-1)) THEN GO TO 6100
1390 LET UPRIME = U	6080 LET INDEX = INDEX + 1
1400 LET RPRIME = R	6090 LET A(INDEX) = BVALUE
1401 REM	6100 LET INDEX = INDEX + 1
1402 REM CALL FACTOR SUBROUTINE	6110 LET A(INDEX) = AVALUE
1403 REM	6120 NEXT I
1410 GOSUB 5000	6130 IF UPRIME = 0 THEN GO TO 6160
1420 PRINT AT 8,4; "(RPRI = "; RPRIME; "UPRI = "; UPRIME; "F = "; F; ")"	6140 LET INDEX = INDEX + 1
1421 REM	6150 LET A(INDEX) = BVALUE
1422 REM CALL ORDER SUBROUTINE	6160 LET INDEX = INDEX + 1
1423 REM	6170 LET A(INDEX) = AVALUE
1430 GOSUB 6000	6180 LET KF = 0
1435 REM CODE FROM HERE TO STATEMENT 1550 IS USED TO OUTPUT ARRAY S	6190 FOR I = 1 TO F
1440 PRINT AT 13,0; "TAPER EQUAL TO:"	6200 FOR J = 1 TO INDEX
1450 LET H = 1	6210 LET KF = KF + 1
1460 LET V = 14	6220 LET SEQ(KF) = A(J)
	6230 NEXT J
	6240 NEXT I
	6250 RETURN

an all bar edge. The input lines have been omitted for the sake of brevity:

WE=18 NE=7 DEPTH=6.5 output lines begin . . .

TAPER IS A STRAIGHT BAR

TSTEPS=12 P=1 S=13 R=0 U=1  
 (RPRI=0 UPRI=1 F=1)

TAPER EQUAL TO: final output line.  
 12

In the next example, the program

identifies the taper as being a jib cut and the message, TAPER IS STEPS/MESHES, is displayed:

WE=18 NE=4 DEPTH=6      output  
lines  
begin....

TAPER IS STEPS/MESHES

TSTEPS=13 P=3 S=5 R=1 U=2  
(RPRI=1 UPRI=2 F=1)

TAPER EQUAL TO:              final  
4 5 4                          output  
line.

### Program Logic: A Flowchart

The logic used in the microcomputer program is portrayed in the figures. An expression of this logic in BASIC language code is presented in Table 1. This program code, when loaded into a Timex-Sinclair TS 1000 microcomputer system, produces the monitor displays described in the previous section.

Our intention in this section is to explain the flowchart so the prospective users can adapt the logic to serve their own ends. Basically, the logic parallels the theoretical development of Recksiek (1983). Readers are encouraged to thoroughly familiarize themselves with that article, particularly the introductory sections and the section, "Squares, Bel-lies, and Extensions."

As a matter of interest, we would like to mention that our preliminary coding of the flowcharted logic was accomplished in FORTRAN symbolic programming language on a mainframe computer. Our goal in that work, which is presently in progress, is to use that system's pen plotter to draw finished net sections. For the purpose of the application described in this article, we wrote the BASIC code directly from our FORTRAN code listing.

The program is structured as a main program module with three subroutines. We developed this structure with the potential user/programmer in mind. The main program can be easily modified to do other tasks, e.g., calculating wing tapers. This particular main program

does the simple arithmetic of the "belly top formula" (equation (11.1) of Recksiek, 1983) and the general tapering equations.

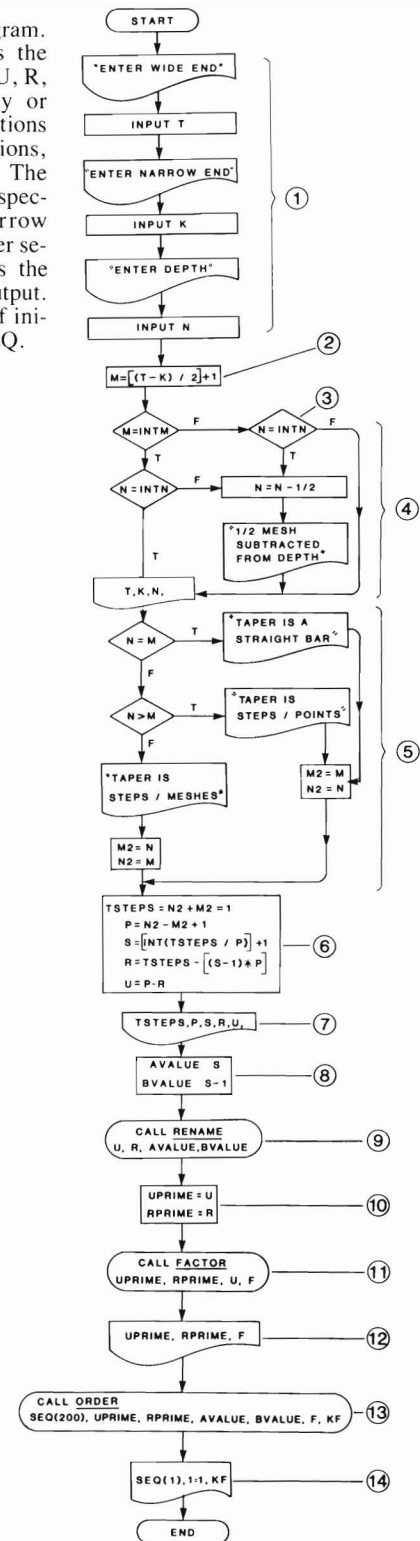
The subroutines perform tasks which must be done by any program doing tapering calculations. These subroutines are called at critical points in the main program. In the following sections of this article, we summarize the functions of the various program modules.

### Main Program

The main program calculates the various tapering values U, R, S, F for trawlnet belly or extension pieces upon input of the dimensions. The latter, expressed in numbers of meshes, are, respectively, N, K, T for "depth, narrow end, wide end." A number sequence which represents the taper is generated and displayed as output. This sequence consists of initial elements of an array, SEQ. The flowchart of this routine is presented in Figure 1. Referring to that figure, the following features are of interest:

- 1) Prompts and inputs of T, K, N.
- 2) Calculate horizontal mesh distance M as a function of T and K. This is equation (11.1), the "belly top formula" of Recksiek (1983).
- 3) Test of N being a whole number. (Other programming languages differentiating between real and integer vari-

Figure 1. — Main program. This program calculates the various tapering values, U, R, S, F for trawlnet belly or extension-shaped net sections upon input of the dimensions, in numbers of meshes. The latter are N, K, T or, respectively, the "depth, narrow end, wide end." A number sequence which represents the taper is displayed as output. This sequence consists of initial elements of array SEQ.



ables may require some additional arithmetic.)

### SUBROUTINE RENAME

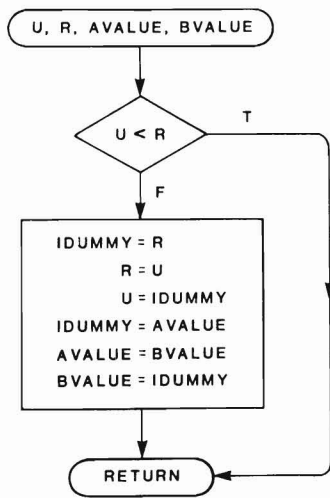


Figure 2. — Subroutine RENAME. Arguments: U, R, AVALUE, BVALUE. The subroutines FACTOR and ORDER require that arguments derived from U and R must be ordered one greater than or equal to the other. If the arguments are incorrectly ordered, the subroutine reverses their values.

### SUBROUTINE FACTOR

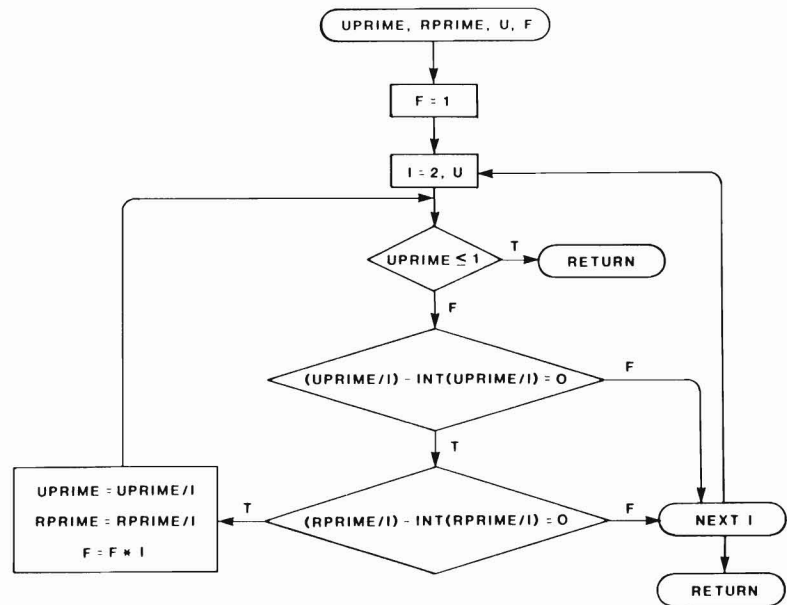


Figure 3.—Subroutine FACTOR. Arguments: UPRIME, RPRIME, U, F. This subroutine determines F, RPRIME, and UPRIME such that  $U = F \times \text{UPRIME}$  and  $R = F \times \text{RPRIME}$ . That is, F is the largest common factor of U and R.

4) Test of symmetry. If M contains a half mesh, then N must contain a half mesh. If M has no half mesh, then N must contain no half mesh. In other words, M and N must both be either whole numbers or both whole numbers plus a half mesh. In this logic, if the condition (both whole or both not whole) cannot be met, N is “adjusted” by subtraction of 0.5. As was illustrated earlier in the second problem example, the user is informed of this having taken place. This is a test of symmetry in that the tapers on both side edges of the piece must be the same.

5) The taper is a straight bar when  $N = M$ ; it is a body cut, designated as “STEPS/POINTS,” when  $N > M$ ; it is a jib cut, designated as “STEPS/MESHES,” when  $N < M$ .

6) Fundamental arithmetic. Calculation of TSTEPS (for total steps), P, S, R, U based upon principles embodied in equations (1.3) through (6.6) of Reck-siek (1983).

7) Display of variables and calculated values.

8) AVALUE and BVALUE defined. These are arguments used in subroutines RENAME and ORDER. The subroutines FACTOR and ORDER require that arguments derived from U and R must be ordered one greater than or equal to the other. (The true values of U, R, and S are no longer of interest to the user by the time subroutine RENAME is called; hence they can be renamed to satisfy order requirements of the subroutines.)

9) Subroutine RENAME checks values of its arguments for correct relative size. Values are reversed, or “renamed,” if necessary.

10) Arguments for subroutine FACTOR are defined.

11) Subroutine FACTOR determines F such that F is a factor common to U and R and that  $U = F \times \text{UPRIME}$  and  $R = F \times \text{RPRIME}$ .

12) Display of calculated values.

13) Subroutine ORDER determines the actual number sequence of the taper. Argument KF is the total number of non-zero elements of array SEQ, i.e., there are KF numbers in the sequence.

14) Display of sequence array SEQ.

### Subroutine RENAME

Arguments: U, R, AVALUE, BVALUE. The subroutines FACTOR and ORDER require that arguments derived from U and R must be ordered one greater than or equal to the other. If the arguments are incorrectly ordered, this subroutine reverses their values (Fig. 2).

### Subroutine FACTOR

Arguments: UPRIME, RPRIME, U, F. This subroutine determines F, RPRIME, and UPRIME such that  $U = F \times \text{UPRIME}$  and  $R = F \times \text{RPRIME}$ . That is, F is the largest common factor of U and R (Fig. 3).

## Subroutine ORDER

Arguments: SEQ, UPRIME, RPRIME, AVALUE, BVALUE, F, KF. This subroutine generates KF nonzero elements of array SEQ such that each element represents one number in a tapering sequence. The reader is referred to Recksiek (1983) where equations (10.1) through (10.5) are discussed. That discussion includes a reference to the paper's Figure 7. This subroutine essentially performs the task embodied in that figure. Referring to Figure 4 in this paper, the following features are of interest:

1) Slope MF is determined by division. (This slope can be likened to examples illustrated in Figure 7 of Recksiek, 1983.)

2) Loop determines sequence, expressed as elements of primary array A, over the open interval UPRIME, RPRIME (but not over the closed interval UPRIME, RPRIME (see next step 3)). INDEX is the counter.

3) Last values of array A are determined for UPRIME and RPRIME. The highest and final value of INDEX is determined here. This program determines which of the two comes first in cut-and-dry fashion as shown in the flowchart. A person would make an "aesthetic" choice based, more or less, on the look of the taper. While this touch can probably be programmed, we thought the extra complication did not warrant the effort.

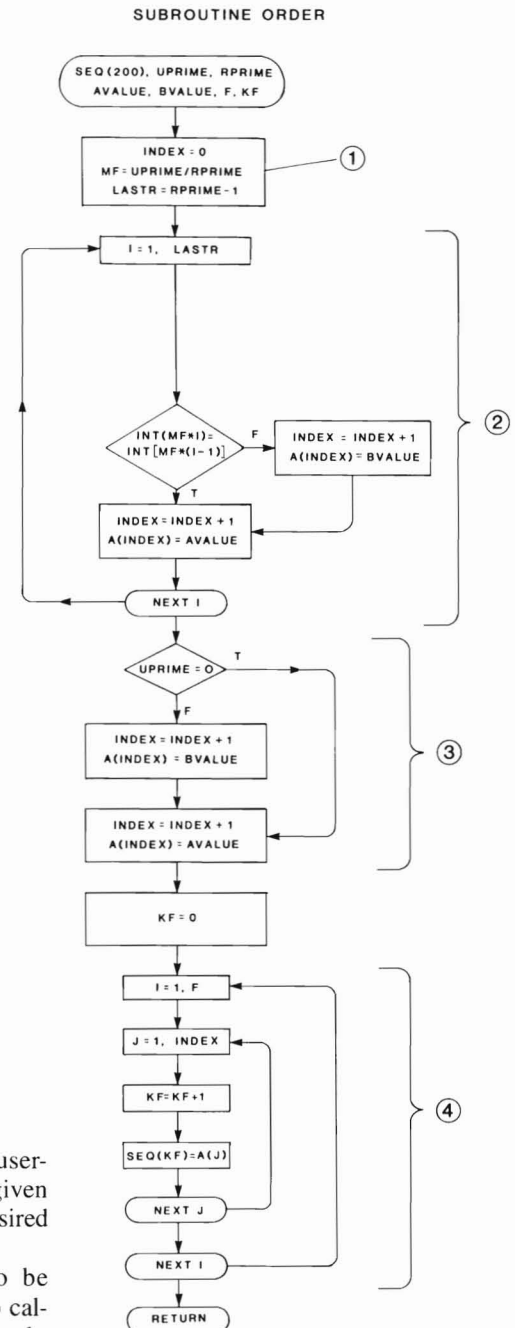
4) INDEX elements of array A are reproduced F times to produce the required sequence  $KF = F \times \text{INDEX}$  elements of array SEQ.

## Conclusions

The program described in this paper can be easily modified for other tasks. As mentioned earlier, the point of modification would be in the main program. For instance, the main program can be easily modified to reckon wing tapers.

The main program may be expanded to perform jobs other than, or in addition to, finding tapering sequences. For example, the user may wish to consider all dimensions of the piece, i.e., depth, wide end, narrow end, and taper, as

Figure 4.—Subroutine ORDER. Arguments: SEQ, UPRIME, RPRIME, AVALUE, BVALUE, F, KF. This subroutine generates KF nonzero elements of array SEQ such that each element represents one number in a tapering sequence.



being potential unknowns. On user-specified option, the program, given three dimensions, could find the desired but unknown fourth dimension.

Other capabilities could also be added. For example, hanging ratio calculations could be incorporated to reckon actual dimensions (for hanging the web onto headrope and fishing line, etc.). Or, twine weight parameters could be entered to estimate the amount of material actually required to construct the piece.

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